

When creating the art piece "I'm so glad" I used one of my original characters to show some of his story about the meaning of acceptance. To create the Character Obsidian, I was inspired by several characters such as Diluc from Genshin Impact, Simon Petrikov from Adventure time and many more. When looking at these characters I took inspiration from their character traits, personality, and styles.

The specific colours I used created contrast between the light and the dark giving my drawing an eye-catching effect. Colours such as red and green compliment each other giving Obsidian more contrast. I used the colours brown, white and grey to gives a traditional aesthetic, as the background is supposed to seem similar to a Japanese house. When drawing Obsidian, I used shape language such as rectangles and circles depicting him as kind, honest and approachable.

When creating this drawing I started this drawing by sketching it out on paper. Then I uploaded it to a drawing up to start line art and colouring. When doing this drawing I used the brush the paintbrush tool to not only create the line art but also colour. I also used the blending tool to help blend the shading along with the lighting to help create depth in the artwork. To get a glow effect and texture, I layered multiple colours on top of each other than blurred it slightly.