

Bachelor of Politics and International Relations/Bachelor of Design (SCAR04.1)

Please note these are the 2021 details for this course

Domestic students

Selection rank 65

Note:

The selection rank is the minimum ATAR plus adjustment factors required for admission to the program in the previous year. This is an indicative guide only as ranks change each year depending on demand.

English language requirements

An IELTS Academic score of 6.0 overall, with no band score below 6.0 (or equivalent).

[View IELTS equivalences](#)

Duration 4.0 years

UAC code 361498

Faculty Faculty of Business, Government & Law

Discipline Canberra School of Politics, Economics and Society
School of Design and the Built Environment

Location UC - Canberra, Bruce

Fees 2021: Commonwealth Supported Place
2022: Commonwealth Supported Place

Disclaimer:

Annual fee rates

The fees shown are the annual fee rates for the course. The annual rate is the fee that applies to standard full-time enrolment, which is 24 credit points. The final fee charged is based on the proportion of 24 credit points in which a student enrolls. Students enrolled in a Commonwealth Support Place (CSP) are required to make a contribution towards the cost of their education, which is set by the Commonwealth Government. Information on Commonwealth Supported Places, HECS-HELP and how fees are calculated can be found [here](#).

International students

Academic entry requirements

To study at UC, you'll need to meet our academic entry requirements and any admission requirements specific to

your course. Please read your course admission requirements below. To find out whether you meet UC's academic entry requirements, visit our academic entry requirements page.

[View UC's academic entry requirements](#)

English language requirements	An IELTS Academic score of 6.0 overall, with no band score below 6.0 (or equivalent). View IELTS equivalences
CRICOS code	099020M
Faculty	Faculty of Business, Government & Law
Discipline	Canberra School of Politics, Economics and Society School of Design and the Built Environment
Location	UC - Canberra, Bruce
Duration	4.0 years
Fees	2021: \$32,300 per year 2022: \$32,800 per year Disclaimer: Annual fee rates The fees shown are the annual fee rates for the course. The annual rate is the fee that applies to standard full-time enrolment, which is 24 credit points. The final fee charged is based on the proportion of 24 credit points in which a student enrolls. Information on how fees are calculated can be found here .

About this course

Let our amazing – and political – world inspire you

Combine your love of the beautiful, functional and intuitive with your passion for politics and international relations and open a world of employment possibilities with UC's Bachelor of Politics and International Relations/Bachelor of Design double degree.

You'll critically examine the principles, concepts and issues facing regional politics in the Asia Pacific in an international context while immersing yourself in our design specialisations and multidisciplinary approach to innovative thinking in design practice.

Whichever pathway you choose, your major and combination of electives will help you develop critical analytical skills and a comprehensive understanding of how to creatively engage, influence and increase the enjoyment of an audience, while considering new technologies and issues such as sustainability, globalization and social consciousness.

UC's work placements and short-term overseas study options will give you plenty of experience and help you find inspiration to boot. High achieving students can also begin a Master of Design Strategies in their final year. Now, that's inspirational!

Study a Bachelor of Politics and International Relations/Bachelor Design at UC and you will:

study theories, institutions, policies and practices in the disciplines of politics and international relations in both a contemporary and historical context

- apply in-depth knowledge of political science and international relations in a rapidly changing geo-political environment
- evaluate and apply a range of research methods and analytical techniques to enhance your critical thinking, communication and problem-solving abilities in an Australian and international context
- be able to choose from a range of electives across disciplines, such as sociology, economics and business
- explore and develop innovative creative strategies
- build an enviable network of industry and government contacts.
- gain the specialised knowledge and broader problem solving and creative thinking skills needed to be a designer today
- learn the aesthetic, functional, economic and socio-political dimensions of design
- discover traditional and contemporary design theory
- develop your design practice and gain personal inspiration through an exciting range of subjects exploring visual communication design, industrial design and interaction design.

Career opportunities

Diplomat, analyst, landscape architect, product designer, set designer or even urban planner... you can find work just about anywhere (and earn a healthy salary) with UC's Bachelor of Politics and International Relations/Bachelor of Design.

Graduates will have the technical and theoretical knowledge and insights required to explore creative, political and international careers around the world, in:

- diplomacy, including strategic analysis, trade relations and foreign affairs
- intelligence, including security analysis
- international business and aid
- landscape and interior architecture firms
- film and television industry and the theatre
- urban planning or industrial design practice
- digital teams or agencies
- furniture design companies and product manufacturers
- private practice, including consultancy and freelance work
- education and research.

Professional accreditation

Refer to individual courses.

Admission requirements

Admission to this course is based on an entrance rank. A rank can be achieved by the following means:

- Year 12 ATAR
- other Australian Qualification
- work experience
- overseas qualification

We also offer a number of entry initiatives that give you the opportunity to gain entry to the University via alternate pathway programs and admissions schemes.

More information is available on our Alternative Entry page: <http://www.canberra.edu.au/future-students/applications/apply-now/alternative-entry>

Assumed knowledge

None.

Periods course is open for new admissions

Year	Location	Teaching period	Teaching start date	Domestic	International
2021	UC - Canberra, Bruce	Semester 1	08 February 2021	✓	✓
2021	UC - Canberra, Bruce	Semester 2	02 August 2021	✓	✓
2022	UC - Canberra, Bruce	Semester 1	07 February 2022	✓	✓
2022	UC - Canberra, Bruce	Semester 2	01 August 2022	✓	✓
2023	UC - Canberra, Bruce	Semester 1	06 February 2023	✓	✓
2023	UC - Canberra, Bruce	Semester 2	31 July 2023	✓	✓
2024	UC - Canberra, Bruce	Semester 1	05 February 2024	✓	✓
2024	UC - Canberra, Bruce	Semester 2	29 July 2024	✓	✓

Credit arrangements

There are currently no formal credit transfer arrangements for entry to this course. Any previous study or work experience will only be considered as part of the application process in accordance with current [course rules](#) and [university policy](#). Credit is not permitted towards completion of a graduate certificate.

Course requirements

Bachelor of Politics and International Relations/Bachelor of Design (SCAR04) | 96 credit points

Restricted Choice - Must select 1 of the following

[Expand All](#) | [Collapse All](#)

Specialist Major in Industrial Design (SM0010) | 24 credit points

Required - Must pass 24 credit points as follows

[Industrial Design Fundamentals \(11046\)](#) | 3 credit points – Level 1

[3D Digital Design Fundamentals \(11047\)](#) | 3 credit points – Level 1

[Design for Low-Complexity \(11048\)](#) | 3 credit points – Level 2

[3D Digital Design Advanced \(11049\)](#) | 3 credit points – Level 2

[Design for Medium-Complexity \(11050\)](#) | 3 credit points – Level 2

[Materials and Processes \(11051\)](#) | 3 credit points – Level 2

Materials and Processes - Advanced (11052) | 3 credit points – Level 3

Design for High-Complexity (11053) | 3 credit points – Level 3

Specialist Major in Visual Communication Design (SM0012) | 24 credit points

Required - Must pass 24 credit points as follows

Visual Communication Theory and Principles (11062) | 3 credit points – Level 1

Principles of Typography and Layout (11063) | 3 credit points – Level 1

Design for Digital Contexts (11064) | 3 credit points – Level 2

Visual Branding and Identity Systems (11065) | 3 credit points – Level 2

Experiential Graphic Design (11066) | 3 credit points – Level 3

Packaging Design and Communication (11067) | 3 credit points – Level 2

Cross-Cultural Design Strategy (11068) | 3 credit points – Level 2

Information Visualisation (11069) | 3 credit points – Level 3

Specialist Major in Interaction Design (SM0011) | 24 credit points

Required - Must pass 24 credit points as follows

Human Factors for Interaction Design (11054) | 3 credit points – Level 1

Programming for Design (11055) | 3 credit points – Level 1

Front-end Web Design (11056) | 3 credit points – Level 2

Digital Media Art 2: Image Production (11836) | 3 credit points – Level 1

Emerging Production Technologies (11839) | 3 credit points – Level 3

Digital Production Project (11840) | 3 credit points – Level 3

Web Frameworks and Dynamic Data (11841) | 3 credit points – Level 2

Designing for UX (User Experience) (11842) | 3 credit points – Level 2

- 1. The award name for the Design part of this course is determined by choice of major. E.g. The Specialist Major in Industrial Design leads to the award 'Bachelor of Design (Industrial Design)'.

- 2. The Specialist Major in Interaction Design has been revised for 2022 & contains new units. The previous version of this major can be found in the 'Superseded Majors' section.

Required - 72 credit points as follows

Specialist Major in Politics and International Relations (SM0030) | 24 credit points

Required - Must pass 18 credit points as follows

Introduction to International Relations (11238) | 3 credit points – Level 1

Politics and Democracy (11239) | 3 credit points – Level 1

Behavioural Science (11240) | 3 credit points – Level 2

Political Leadership (11241) | 3 credit points – Level 3

National Security (11242) | 3 credit points – Level 3

Political and Social Theory (11243) | 3 credit points – Level 2

Restricted Choice - 6 credit points as follows

National Security Stream - Must pass 6 credit points as follows

The Challenge of Modern Terrorism (11245) | 3 credit points – Level 3

Politics and Security in the Asia-Pacific (11250) | 3 credit points – Level 3

International Politics Stream - Must pass 6 credit points as follows

Contemporary Regional Politics in a Global Context (11244) | 3 credit points – Level 3

Citizens, States and Societies (11247) | 3 credit points – Level 3

Core Major in Government and Policy (CM0008) | 24 credit points

Required - Must pass 18 credit points as follows

Professional Orientation (Government and Policy) (11012) | 3 credit points – Level 1

Introduction to Economics (11175) | 3 credit points – Level 1

Introduction to Politics and Government (11235) | 3 credit points – Level 1

Investigating and Explaining Society (11236) | 3 credit points – Level 1

Professional Evidence (Government and Policy) (11237) | 3 credit points – Level 3

Introduction to Public Policy (11378) | 3 credit points – Level 1

Restricted Choice - Must pass 6 credit points from the following

International Business Study Tour (9628) | 3 credit points – Level 2

Business, Government & Law Extended Internship (10158) | 6 credit points – Level 3

Business, Government & Law Professional Internship (10236) | 12 credit points – Level 3

BGL Internship (Commerce) (11166) | 3 credit points – Level 3

BGL Internship (Business and Management) (11167) | 3 credit points – Level 3

BGL Internship (Government and Policy) (11168) | 3 credit points – Level 3

Organisational Communications, Culture and Change (11169) | 3 credit points – Level 3

Business Communication (11170) | 3 credit points – Level 2

Social Enterprise (11379) | 3 credit points – Level 2

BGL Research Internship (11571) | 3 credit points – Level 3

Note:

- Credit Points: Students who want to do more than 6 credit points from this list may count them towards Open Electives.
- International Exchange: Students may also choose to undertake units at an international institution, subject to approval by the Program Director.

Core Major in Design (CM0003) | 24 credit points

Required - Must pass 18 credit points as follows

Professional Orientation (Design) (10336) | 3 credit points – Level 1

Visual Representation Techniques (11041) | 3 credit points – Level 1

Design Culture and Society (11044) | 3 credit points – Level 1

Professional Evidence (Design) (11045) | 3 credit points – Level 3

Introduction to Interaction Design (11655) | 3 credit points – Level 1

Design Thinking and User Centered Design (11656) | 3 credit points – Level 1

Restricted Choice - Must pass 6 credit points from the following

Professional Practice (Internships A) (11829) | 3 credit points – Level 2

Professional Practice (Specialist Skills) (11830) | 3 credit points – Level 2

Professional Practice (Internships B) (11832) | 3 credit points – Level 3

Professional Practice (Industry and Creative Projects) (11833) | 3 credit points – Level 3

- The Core Major in Design has been revised for 2022 & contains new units. The previous version of this major can be found in the

'Superseded Majors' section.

Superseded Majors - May select from

Core Major in Design (CM0003) | 24 credit points

Required - Must pass 15 credit points as follows

Professional Orientation (Design) (10336) | 3 credit points – Level 1

Professional Practice 1: Work Integrated Learning (11017) | 3 credit points – Level 2

Visual Representation Techniques (11041) | 3 credit points – Level 1

Design Culture and Society (11044) | 3 credit points – Level 1

Professional Evidence (Design) (11045) | 3 credit points – Level 3

Restricted Choice - 9 credit points as follows

Part B - Must pass 3 credit points from the following

Introduction to Design Thinking Techniques (11042) | 3 credit points – Level 1

Design Thinking and User Centered Design (11656) | 3 credit points – Level 1

Note:

- From 2021 unit 11042 has been replaced by unit 11656. Students who have already passed 11042 do not need to pass 11656.

Part C - Must pass 3 credit points from the following

Professional Practice 2: Work Integrated Learning (11018) | 3 credit points – Level 3

Professional Practice: WIL Studio 3 (11574) | 3 credit points – Level 3

Note:

- Students enrolled in ARB201 B Design (Industrial Design) must complete 11574 Professional Practice: WIL Studio 3. All other students should complete 11018 Professional Practice 2: WIL.

Part A - Must pass 3 credit points from the following

Introduction to Interaction and User-Centred Design (11043) | 3 credit points – Level 1

Introduction to Interaction Design (11655) | 3 credit points – Level 1

Note:

- From 2021 unit 11043 has been replaced by unit 11655. Students who have already passed 11043 do not need to pass 11655.

Specialist Major in Interaction Design (SM0011) | 24 credit points

Required - Must pass 24 credit points as follows

Human Factors for Interaction Design (11054) | 3 credit points – Level 1

Programming for Design (11055) | 3 credit points – Level 1

Front-end Web Design (11056) | 3 credit points – Level 2

Affective Interaction Design (11057) | 3 credit points – Level 2

Back-end Web Development (11058) | 3 credit points – Level 2

Tangible and Embodied Interaction Design (11059) | 3 credit points – Level 2

Designing for Data Informed User Experience (11060) | 3 credit points – Level 3

Social Interaction Design (11061) | 3 credit points – Level 3

- These majors have been revised from 2022. Students who commenced before 2022 should seek course advice.

In addition to course requirements, in order to successfully complete your course you may need to meet the inherent requirements. Please refer to the [inherent requirements statement](#) applicable to your course

Typical study pattern

UC - Canberra, Bruce

Industrial Design Specialisation - Full Time, Sem 1 Commencing

Year 1

Semester 1

10336 Professional Orientation (Design) OR
Professional Orientation (Government and Policy)
[Industrial Design Fundamentals \(11046\)](#)
[Introduction to Economics \(11175\)](#)
[Introduction to Interaction Design \(11655\)](#)

Semester 2

11012 [Design Culture and Society \(11044\)](#)
[Design Thinking and User Centered Design \(11656\)](#)
[Introduction to International Relations \(11238\)](#)
[Investigating and Explaining Society \(11236\)](#)

Year 2

Semester 1

[Behavioural Science \(11240\)](#)
[Design for Low-Complexity \(11048\)](#)
[Introduction to Politics and Government \(11235\)](#)
[Visual Representation Techniques \(11041\)](#)

Semester 2

[3D Digital Design Fundamentals \(11047\)](#)
[Design for Medium-Complexity \(11050\)](#)
[Introduction to Public Policy \(11378\)](#)
[Politics and Democracy \(11239\)](#)

Year 3

Semester 1

Open Elective Unit
[3D Digital Design Advanced \(11049\)](#)
Core Major in Government and Policy Restricted Choice Unit
[Political and Social Theory \(11243\)](#)

Semester 2

[Political Leadership \(11241\)](#)
Core Major in Government and Policy Restricted Choice Unit
[Materials and Processes \(11051\)](#)
11829 Professional Practice (Internships A) OR 11830
Professional Practice (Specialist Skills)

Year 4

Semester 1

National Security Stream OR International Politics Stream
Unit
[Materials and Processes - Advanced \(11052\)](#)
[National Security \(11242\)](#)

Semester 2

[Design for High-Complexity \(11053\)](#)
[Professional Evidence \(Design\) \(11045\)](#)
[Professional Evidence \(Government and Policy\) \(11237\)](#)
National Security Stream OR International Politics Stream

11832 Professional Practice (Internships B) OR 11833 Unit

Professional Practice (Industry and Creative Projects)

Industrial Design Specialisation - Full Time, Sem 2 Commencing

Year 1

Semester 2

3D Digital Design Fundamentals (11047)

Design Thinking and User Centered Design (11656)

Introduction to Economics (11175)

Introduction to International Relations (11238)

Year 2

Semester 1

Visual Representation Techniques (11041)

10336 Professional Orientation (Design) OR 11012

Professional Orientation (Government and Policy)

Industrial Design Fundamentals (11046)

Introduction to Politics and Government (11235)

Semester 2

Design Culture and Society (11044)

Design for Medium-Complexity (11050)

Introduction to Public Policy (11378)

Investigating and Explaining Society (11236)

Year 3

Semester 1

Behavioural Science (11240)

Design for Low-Complexity (11048)

Introduction to Interaction Design (11655)

Political and Social Theory (11243)

Semester 2

Materials and Processes (11051)

Political Leadership (11241)

Politics and Democracy (11239)

Open Elective Unit

Year 4

Semester 1

Core Major in Government and Policy Restricted Choice Unit

11829 Professional Practice (Internships A) OR 11830

Professional Practice (Specialist Skills)

3D Digital Design Advanced (11049)

National Security (11242)

Semester 2

Core Major in Government and Policy Restricted Choice Unit

Design for High-Complexity (11053)

National Security Stream OR International Politics Stream
Unit

Professional Evidence (Design) (11045)

Year 5

Semester 1

Materials and Processes - Advanced (11052)

Professional Evidence (Government and Policy) (11237)

Open Elective Unit

National Security Stream OR International Politics Stream Unit

Interaction Design Specialisation - Full Time, Sem 1 Commencing

Year 1

Semester 1

10336 Professional Orientation (Design) OR 11012 Design Thinking and User Centered Design (11656)
Professional Orientation (Government and Policy)
Introduction to Economics (11175)
Introduction to Interaction Design (11655)
Visual Representation Techniques (11041)

Semester 2

Introduction to International Relations (11238)
Investigating and Explaining Society (11236)
Programming for Design (11055)

Year 2

Semester 1

Behavioural Science (11240)
Front-end Web Design (11056)
Human Factors for Interaction Design (11054)
Introduction to Politics and Government (11235)

Semester 2

Back-end Web Development (11058)
Design Culture and Society (11044)
Introduction to Public Policy (11378)
Politics and Democracy (11239)

Year 3

Semester 1

Core Major in Government and Policy Restricted Choice Unit
Affective Interaction Design (11057)
Political and Social Theory (11243)
Open Elective Unit

Semester 2

Core Major in Government and Policy Restricted Choice Unit
Political Leadership (11241)
Professional Practice 1: Work Integrated Learning (11017)
Tangible and Embodied Interaction Design (11059)

Year 4

Semester 1

Designing for Data Informed User Experience (11060)
Professional Practice 2: Work Integrated Learning (11018)
National Security Stream OR International Politics Stream
Unit
National Security (11242)

Semester 2

Professional Evidence (Design) (11045)
Professional Evidence (Government and Policy) (11237)
Social Interaction Design (11061)
National Security Stream OR International Politics Stream
Unit

Interaction Design Specialisation - Full Time, Sem 2 Commencing

Year 1

Semester 2

Design Thinking and User Centered Design (11656)

Introduction to Economics (11175)

Introduction to International Relations (11238)

Programming for Design (11055)

Year 2

Semester 1

Human Factors for Interaction Design (11054)

Introduction to Politics and Government (11235)

Visual Representation Techniques (11041)

10336 Professional Orientation (Design) OR 11012 Tangible and Embodied Interaction Design (11059)

Professional Orientation (Government and Policy)

Semester 2

Design Culture and Society (11044)

Introduction to Public Policy (11378)

Investigating and Explaining Society (11236)

Year 3

Semester 1

Behavioural Science (11240)

Front-end Web Design (11056)

Introduction to Interaction Design (11655)

Political and Social Theory (11243)

Semester 2

Back-end Web Development (11058)

Political Leadership (11241)

Politics and Democracy (11239)

Professional Practice 1: Work Integrated Learning (11017)

Year 4

Semester 1

Affective Interaction Design (11057)

National Security (11242)

Professional Practice 2: Work Integrated Learning (11018)

Core Major in Government and Policy Restricted Choice Unit

Semester 2

National Security Stream OR International Politics Stream Unit

Professional Evidence (Design) (11045)

Social Interaction Design (11061)

Core Major in Government and Policy Restricted Choice Unit

Year 5

Semester 1

Designing for Data Informed User Experience (11060)

National Security Stream OR International Politics Stream Unit

Open Elective Unit

Professional Evidence (Government and Policy) (11237)

Year 1

Semester 1

10336 Professional Orientation (Design) OR
Professional Orientation (Government and Policy)
Introduction to Economics (11175)
Introduction to Interaction Design (11655)
Visual Representation Techniques (11041)

Semester 2

11012 Design Culture and Society (11044)
Design Thinking and User Centered Design (11656)
Introduction to International Relations (11238)
Investigating and Explaining Society (11236)

Year 2

Semester 1

Behavioural Science (11240)
Design for Digital Contexts (11064)
Introduction to Politics and Government (11235)
Principles of Typography and Layout (11063)

Semester 2

Cross-Cultural Design Strategy (11068)
Introduction to Public Policy (11378)
Politics and Democracy (11239)
Visual Communication Theory and Principles (11062)

Year 3

Semester 1

Open Elective Unit
Core Major in Government and Policy Restricted Choice Unit
Political and Social Theory (11243)
Visual Branding and Identity Systems (11065)

Semester 2

Packaging Design and Communication (11067)
Political Leadership (11241)
11829 Professional Practice (Internships A) OR 11830
Professional Practice (Specialist Skills)
Core Major in Government and Policy Restricted Choice Unit

Year 4

Semester 1

11832 Professional Practice (Internships B) OR
Professional Practice (Industry and Creative Projects)
Experiential Graphic Design (11066)
National Security (11242)
National Security Stream OR International Politics Stream
Unit

Semester 2

11833 Professional Evidence (Design) (11045)
Professional Evidence (Government and Policy) (11237)
National Security Stream OR International Politics Stream
Unit
Information Visualisation (11069)

Visual Communication Design Specialisation - Full Time, Sem 2 Commencing

Year 1

Semester 2

Design Thinking and User Centered Design (11656)

Introduction to Economics (11175)

Introduction to International Relations (11238)

Visual Communication Theory and Principles (11062)

Year 2

Semester 1

Introduction to Politics and Government (11235)

Principles of Typography and Layout (11063)

10336 Professional Orientation (Design) OR 11012

Professional Orientation (Government and Policy)

Visual Representation Techniques (11041)

Semester 2

Cross-Cultural Design Strategy (11068)

Design Culture and Society (11044)

Introduction to Public Policy (11378)

Investigating and Explaining Society (11236)

Year 3

Semester 1

Behavioural Science (11240)

Design for Digital Contexts (11064)

Introduction to Interaction Design (11655)

Political and Social Theory (11243)

Semester 2

Open Elective Unit

Core Major in Government and Policy Restricted Choice Unit

Packaging Design and Communication (11067)

Politics and Democracy (11239)

Year 4

Semester 1

11829 Professional Practice (Internships A) OR 11830 National Security Stream OR International Politics Stream

Professional Practice (Specialist Skills)

Core Major in Government and Policy Restricted Choice Unit

National Security (11242)

Visual Branding and Identity Systems (11065)

Semester 2

Unit

Information Visualisation (11069)

Political Leadership (11241)

Professional Evidence (Design) (11045)

Year 5

Semester 1

Experiential Graphic Design (11066)

Open Elective Unit

Professional Evidence (Government and Policy) (11237)

National Security Stream OR International Politics Stream Unit

Course information

Course duration

Standard 4 years full time or equivalent. Maximum 10 years.

Learning outcomes

Learning outcomes	Related graduate attributes
Refer to individual courses.	-

Majors

- [Specialist Major in Visual Communication Design \(SM0012\)](#)
- [Specialist Major in Politics and International Relations \(SM0030\)](#)
- [Specialist Major in Interaction Design \(SM0011\)](#)
- [Core Major in Government and Policy \(CM0008\)](#)
- [Core Major in Design \(CM0003\)](#)
- [Specialist Major in Interaction Design \(SM0011\)](#)
- [Specialist Major in Industrial Design \(SM0010\)](#)
- [Core Major in Design \(CM0003\)](#)

Awards

Award	Official abbreviation
Bachelor of Politics and International Relations	B Politics&IntlRel
Bachelor of Design (Industrial Design)	BDes (IndDes)
Bachelor of Design (Interaction Design)	BDes (InteractionDes)
Bachelor of Design (Visual Communication Design)	BDes (VisCommDes)

Honours

Refer to individual courses.

Related courses

- [Bachelor of Design \(Industrial Design\) \(ARB201\)](#)
- [Bachelor of Design \(Interaction Design\) \(ARB202\)](#)
- [Bachelor of Design \(Visual Communication Design\) \(ARB203\)](#)
- [Bachelor of Politics and International Relations \(SCB201\)](#)

Enrolment data

2020 enrolments for this course by location. Please note that enrolment numbers are indicative only and in no way reflect individual class sizes.

Location	Enrolments
UC - Canberra, Bruce	1

Enquiries

Student category	Contact details
Current and Commencing Students	In person: Student Centre Building 1 (take a BGL Faculty course advice ticket) or Email: bglstudent@canberra.edu.au
Prospective Domestic Students	Email: study@canberra.edu.au or Phone: 1800 UNI CAN (1800 864 226)
Prospective International Students	Email: international@canberra.edu.au or Phone: +61 2 6201 5342

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CRICOS 00212K

UC acknowledges the Ngunnawal people, traditional custodians of the lands where Bruce campus is situated. We wish to acknowledge and respect their continuing culture and the contribution they make to the life of Canberra and the region. We also acknowledge all other First Nations Peoples on whose lands we gather.