

Bachelor of Visual Arts (308JA.1)

Please note these are the 2020 details for this course

Domestic students

Selection rank	
Delivery mode	On campus
Location	South Bank, QLD
Duration	3.0 years
Faculty	Faculty of Arts and Design
Discipline	School of Arts and Communications
UAC code	
English language requirements	An IELTS Academic score of 6.0 overall, with no band score below 6.0 (or equivalent).
View IELTS equivalences	

International students

Academic entry requirements	To study at UC, you'll need to meet our academic entry requirements and any admission requirements specific to your course. Please read your course admission requirements below. To find out whether you meet UC's academic entry requirements, visit our academic entry requirements page.
View UC's academic entry requirements	

Delivery mode	On campus
Location	South Bank, QLD
Duration	3.0 years
Faculty	Faculty of Arts and Design
Discipline	School of Arts and Communications
CRICOS code	085981K
English language requirements	<p>An IELTS Academic score of 6.0 overall, with no band score below 6.0 (or equivalent).</p> <p>View IELTS equivalences</p>

About this course

Our Visual Arts degree provides you with an open and supportive studio environment for you to define and shape your career as a Visual Artist. It begins with hands-on traditional skills and techniques and grounds your understanding of contemporary culture historically and theoretically. It explores contemporary arts interface with digital technologies and expands into cross media, multi-disciplinary visual arts practice. The course has an industry engagement/ employment focus and explores different genres of arts practice, art communities, curating, design/ commercial opportunities and contemporary visual identities. Our flexible course adapted to your personal strengths and aspirations will allow you to build your skills and understanding of contemporary art and culture and to develop and maintain a strong practice in the Visual Arts sector. Graduates become practising artists who develop their careers in a wide range of art, design and culturally related fields including gallery exhibitions, arts education, arts administration, curating, exhibition and display design, public art, product design, illustration, and publications.

Professional accreditation

None.

Admission requirements

Admission to this course is based on an entrance rank. A rank can be achieved by the following means:

- Year 12 ATAR
- other Australian Qualification
- work experience
- overseas qualification

We also offer a number of entry initiatives that give you the opportunity to gain entry to the University via alternate pathway programs and admissions schemes.

More information is available on our Alternative Entry page: <http://www.canberra.edu.au/future-students/applications/apply-now/alternative-entry>

Additional admission requirements

Additional to the normal admission requirements, students must also have a successful portfolio application. If you have completed a qualification from TAFE Queensland you may be eligible for direct entry into this course without a portfolio.

Assumed knowledge

None.

Periods course is open for new admissions

This course is not open for new admissions.

Credit arrangements

A credit transfer arrangement is available for this course for the following institutions:

Other Australian Tafe

[Advanced Diploma of Visual Arts \(8379\)](#)

[Diploma of Aboriginal and Torres Strait Islander Visual Arts Industry Work \(8369\)](#)

[Diploma of Visual Arts \(8367\)](#)

Course requirements

Bachelor of Visual Arts (308JA) | 72 credit points

Required - 60 credit points as follows

[Expand All](#) | [Collapse All](#)

Major in Visual Arts Practice (MJ0259) | 18 credit points

Required - Must pass 18 credit points from the following

[Applied Techniques in 2D Rendering \(9757\) | 3 credit points — Level 1](#)

[Artist as Curator \(9759\) | 3 credit points — Level 3](#)

[Contemporary Culture and Creative Practice \(9760\) | 3 credit points — Level 2](#)

[Exploration of Visual Identity \(9763\) | 3 credit points — Level 3](#)

[Multi-disciplinary Response to Figure - Portrait \(9765\) | 3 credit points — Level 2](#)

Multi-disciplinary Response to Landscape - Environment (9766) | 3 credit points — Level 2

Minor in Visual Arts (MN0195) | 12 credit points

Required - Must pass 12 credit points as follows

2D Media in Series (9756) | 3 credit points — Level 1

Applied Techniques in 3D Forms (9758) | 3 credit points — Level 1

Exploration of Digital Visuals (9762) | 3 credit points — Level 1

Interpret and Respond to Design Briefs (9764) | 3 credit points — Level 1

Required Units - Must pass 30 credit points as follows

Creative Career (9700) | 3 credit points — Level 3

Creative Life (9701) | 3 credit points — Level 1

Creative Project 1 (9702) | 3 credit points — Level 2

Creative Project 2 (9703) | 3 credit points — Level 2

Creative Project 3 (9704) | 3 credit points — Level 3

Creative Project 4 (9705) | 3 credit points — Level 3

Introduction to Project Management (9706) | 3 credit points — Level 1

Marketing and Innovation (9707) | 3 credit points — Level 3

Creative Currency in Art & Community (9761) | 3 credit points — Level 2

Research and Respond to Art History (9767) | 3 credit points — Level 1

Open Electives - 12 credit points as follows

- Unit Levels: In choosing electives students should note that not more than 30 credit points at Level 1 is permitted for the entire course and that some units may have pre-requisites.

Note:

- Must pass 12 credit points from other Creative Industry Courses (B Acting & Performance, B App Fashion, B Contemporary Music Practice, B Games & Interactive Design) as a minor or as individual units.

In addition to course requirements, in order to successfully complete your course you must meet the inherent requirements. Please refer to the [inherent requirements statement](#) applicable to your course

Typical study pattern

UC - TAFE Queensland, South Bank

Standard Full Time, Semester 1 Commencing

Year 1

Semester 1

[Applied Techniques in 2D Rendering \(9757\)](#)

[Applied Techniques in 3D Forms \(9758\)](#)

[Creative Life \(9701\)](#)

[Exploration of Digital Visuals \(9762\)](#)

Semester 2

[2D Media in Series \(9756\)](#)

[Interpret and Respond to Design Briefs \(9764\)](#)

[Introduction to Project Management \(9706\)](#)

[Research and Respond to Art History \(9767\)](#)

Year 2

Semester 1

[Contemporary Culture and Creative Practice \(9760\)](#)

[Creative Project 1 \(9702\)](#)

[Multi-disciplinary Response to Landscape - Environment \(9766\)](#)

Open Elective/Minor Unit

Semester 2

[Creative Currency in Art & Community \(9761\)](#)

[Creative Project 2 \(9703\)](#)

[Multi-disciplinary Response to Figure - Portrait \(9765\)](#)

Open Elective/Minor Unit

Year 3

Semester 1

[Artist as Curator \(9759\)](#)

[Creative Career \(9700\)](#)

[Creative Project 3 \(9704\)](#)

Open Elective/Minor Unit

Semester 2

[Creative Project 4 \(9705\)](#)

Exploration of Visual Identity (9763)

Marketing and Innovation (9707)

Open Elective/Minor Unit

Course information

Course duration

Standard 3 years full time or part-time equivalent. Maximum 10 years from date of enrolment to date of course completion.

Learning outcomes

Learning outcomes	Related graduate attributes
Integrate theoretical and technical knowledge in visual arts.	<p>Analysis and Inquiry - The ability to gather information, and to analyse and evaluate information and situations in a systematic, creative and insightful way.</p> <p>Professionalism & Social Responsibility - The capacity and intention to use professional knowledge and skills ethically and responsibly, for the benefit of others and the environment</p>
Exercise judgment to resolve a range of routine problems in visual arts.	<p>Problem Solving - The ability to apply problem-solving process in novel situations; to identify and analyse problems then formulate and implement solutions.</p>
Critique issues and communicate outcomes to a range of audiences, both creative professionals and non-professionals	<p>Communication - The ability to present knowledge, ideas and opinions effectively and communicate within and across professional and cultural boundaries.</p> <p>Analysis and Inquiry - The ability to gather information, and to analyse and evaluate information and situations in a systematic, creative and insightful way.</p>
Critically apply theoretical and technical Knowledge in visual arts.	<p>Analysis and Inquiry - The ability to gather information, and to analyse and evaluate information and situations in a systematic, creative and insightful</p>

way.

Evaluate and reflect on performance to identify and act upon opportunities for self-improvement

Working Independently and with others - The ability to plan their own work, be self-directed and use interpersonal skills and attitudes to work collaboratively.

Professionalism & Social Responsibility - The capacity and intention to use professional knowledge and skills ethically and responsibly, for the benefit of others and the environment

Majors

- [Major in Visual Arts Practice \(MJ0259\)](#)
- [Minor in Visual Arts \(MN0195\)](#)

Awards

Award	Official abbreviation
Bachelor of Visual Arts	B VisA

Honours

None.

Alternative exits

None.

Enquiries

Student category	Contact details
Current and Commencing Students	TAFE Queensland Brisbane: Email: UCQueensland@canberra.edu.au Phone: 13 72 48
Prospective Domestic Students	Email study@canberra.edu.au or Phone 1800 UNI CAN (1800 864 226)
Prospective International Students	Email international@canberra.edu.au or Phone +61 2 6201 5342

Download your course guide



Scholarships

Find the scholarship that's the right fit for you

[Explore Scholarships](#)

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UC acknowledges the Ngunnawal people, traditional custodians of the lands where Bruce campus is situated. We wish to acknowledge and respect their continuing culture and the contribution they make to the life of Canberra and the region. We also acknowledge all other First Nations Peoples on whose lands we gather.