UNIVERSITY OF CANBERRA

Bachelor of Screen Production (259HG.1)

Please note these are the 2013 details for this course

Domestic students

Selection rank	
Delivery mode	
Location	
Duration	3.0 years
Faculty	Faculty of Arts and Design
Discipline	School of Arts and Communications
UAC code	
English language requirements	An IELTS Academic score of 6.0 overall, with no band score below 6.0 (or equivalent).

View IELTS equivalences

International students

Academic entry requirements	To study at UC, you'll need to meet our academic entry requirements and any admission requirements specific to your course. Please read your course admission requirements below. To find out whether you meet UC's academic entry requirements, visit our academic entry requirements page.

View UC's academic entry requirements

Delivery mode	
Location	
Duration	3.0 years
Faculty	Faculty of Arts and Design
Discipline	School of Arts and Communications
CRICOS code	
English language requirements	An IELTS Academic score of 6.0 overall, with no band score below 6.0 (or equivalent).
	View IELTS equivalences

About this course

The Bachelor of Screen Production explores the craft of film making while examining business issues related to the creative arts industry. Subjects are organised into five strands of study - the screen industry, production design, production techniques, writing for the screen and business. The skills you will develop include cinematography, lighting, sound, special effects, direction, scriptwriting, production planning and promotion. It provides students with sophisticated knowledge, skills and abilities to produce advanced creative works, and equips them to find work in the constantly changing media industries. Students must select a major in either animation or live action and complete the prescribed sequence of units from that major. Subject to Government approval, Commonwealth Supported Places will be available for this course.

Professional accreditation

None.

Admission requirements

Applicants must meet normal University requirements for admission to an undergraduate course or hold qualifications deemed to be equivalent.

Additional admission requirements

Applicants must attend an interview, at which they are required to:

- Present a folio of work and any other materials that indicate an aptitude for design, drawing and problem solving; and

- Demonstrate a high level of presentation and communication skills.

Assumed knowledge

None.

Periods course is open for new admissions

This course is not open for new admissions.

Credit arrangements

There are currently no formal credit transfer arrangements for entry to this course. Any previous study or work experience will only be considered as part of the application process in accordance with current course rules and university policy.

Course requirements

Bachelor of Screen Production (259HG) | 69 credit points

Required - Must pass 39 credit points as follows

History of the Moving Image (9234) | 3 credit points — Level 1

Emerging Media (9235) | 3 credit points — Level 1

Digital Media (9236) | 3 credit points — Level 1

Production Management (9237) | 3 credit points — Level 1

Storytelling for the Screen (9238) | 3 credit points — Level 1

Screen Industry Organisations and Business Structures (9241) | 3 credit points — Level 1

Film Theory and Analysis (9244) | 3 credit points — Level 2

Performance for Screen (9245) | 3 credit points — Level 2

Screen Writing and Editing (9246) | 3 credit points — Level 2

Visual Effects 1 (9247) | 3 credit points — Level 2

Legal and Copyright Issues (9248) | 3 credit points — Level 2

Visual Effects 2 (9257) | 3 credit points — Level 3

Promotion (9258) | 3 credit points — Level 3

Restricted Choice - Must select 1 of the following

Live Action - Must pass 30 credit points as follows

Major in Live Action (Restricted) (MJ0231) | 24 credit points

Required - Must pass 21 credit points as follows

Live Action Post-Production (9250) | 3 credit points — Level 2

Minor Live Action Project (9254) | 3 credit points — Level 2

Live Action Production 2 (9256) | 3 credit points — Level 2

Major Live Action Project - Pre-Production (9260) | 3 credit points — Level 3

Major Live Action Project - Production (9264) | 3 credit points — Level 3

Major Live Action Project - Evaluation and Critique (9266) | 3 credit points — Level 3

Restricted Choice - Must pass 3 credit points from the following

Live Action Pre-Production 2 (9252) | 3 credit points — Level 2

Live Action Pre-Production 2 (9481) | 3 credit points — Level 2

Live Action Pre-Production 1 (9240) | 3 credit points — Level 1

Live Action Production 1 (9243) | 3 credit points — Level 1

Animation - Must pass 30 credit points as follows

Major in Animation (Restricted) (MJ0230) | 24 credit points

Required - Must pass 24 credit points as follows

Animation Post-Production (9249) | 3 credit points — Level 2

Animation Pre-Production 2 (9251) | 3 credit points — Level 2

Minor Animation Project (9253) | 3 credit points — Level 2

Animation Production 2 (9255) | 3 credit points — Level 2

Major Animation Project - Pre-Production (9259) | 3 credit points — Level 3

Major Animation Project - Production (9263) | 3 credit points — Level 3

Major Animation Project - Evaluation and Critique (9265) | 3 credit points — Level 3

Animation Pre-Production 1 (9239) | 3 credit points — Level 1

Animation Production 1 (9242) | 3 credit points — Level 1

In addition to course requirements, in order to successfully complete your course you must meet the inherent requirements. Please refer to the inherent requirements statement applicable to your course

Typical study pattern

UC Melbourne - Waverley Campus

Major in Animation

Standard Full Time, Semester 1 Commencing

Year 1

Semester 1

Digital Media (9236)

History of the Moving Image (9234)

Screen Industry Organisations and Business Structures (9241)

Storytelling for the Screen (9238)

Semester 2

Animation Pre-Production 1 (9239)

Animation Production 1 (9242)

Emerging Media (9235)

Production Management (9237)

Year 2

Semester 1

Animation Pre-Production 2 (9251)

Animation Production 2 (9255)

Film Theory and Analysis (9244)

Legal and Copyright Issues (9248)

Screen Writing and Editing (9246)

Semester 2

Animation Post-Production (9249)

Minor Animation Project (9253)

Performance for Screen (9245)

Visual Effects 1 (9247)

Year 3

Semester 1

Live Action Production 1 (9243)

Major Animation Project - Pre-Production (9259)

Major Animation Project - Production (9263)

Visual Effects 2 (9257)

Semester 2

Major Animation Project - Evaluation and Critique (9265)

Promotion (9258)

Major in Live Action

Standard Full Time, Semester 1 Commencing

Year 1

Semester 1

Digital Media (9236)

History of the Moving Image (9234)

Screen Industry Organisations and Business Structures (9241)

Storytelling for the Screen (9238)

Semester 2

Emerging Media (9235)

Live Action Pre-Production 1 (9240)

Live Action Production 1 (9243)

Production Management (9237)

Year 2

Semester 1

Film Theory and Analysis (9244)

Legal and Copyright Issues (9248)

Live Action Pre-Production 2 (9481)

Live Action Production 2 (9256)

Screen Writing and Editing (9246)

Semester 2

Live Action Post-Production (9250)

Minor Live Action Project (9254)

Performance for Screen (9245)

Visual Effects 1 (9247)

Year 3

Semester 1

Live Action Pre-Production 2 (9252)

Major Live Action Project - Pre-Production (9260)

Major Live Action Project - Production (9264)

Visual Effects 2 (9257)

Semester 2

Major Live Action Project - Evaluation and Critique (9266)

Promotion (9258)

Course information

Course duration

Standard six semesters full-time or equivalent. Maximum twenty semesters.

Learning outcomes

Learning outcomes	Related graduate attributes
The course will integrate theoretical and practical knowledge of specific areas within the Screen Production industry including: - History, theory and analysis of the film industry and the media at international and local levels; - Screen Industry organisations, business structures and film promotion; - Legal and copyright issues relating to film and media; - Pre-production, production and post-production requirements.	Analysis and enquiry
On completing the course students should be able to: - Critically analyse the history of the moving image and emerging film movements; - Critically evaluate scripting procedures and practices; - Demonstrate historical knowledge of and skills in creating visual narrative; - Design content for a range of emerging media formats; - Establish procedures for overseeing production budgets, casting, productions schedules and	Analysis and enquiry Professionalism and social responsibility Working independently and

| | various business arrangements. | with others |
| | | Problem Solving |

On completing the course students should be able to:	Analysis and enquiry
- Demonstrate design, critical thinking and problem solving skills in the production and editing of live action or digital animation visual narratives;	Communication
- Exhibit good communication skills in the management of personnel and business relationships.	Working independently and with others
	Problem Solving

On completing the course students should be able to:	Analysis and enquiry
- Investigate and analyse current trends in the screen industry and related technology;	Communication
- Identify opportunities for on-going learning to maintain currency within the screen production industry;	Working independently and with others
- Complete a critical analysis or exegesis of short films;	
- Collaborate successfully with fellow filmmakers and directors on the post production phase of a documentary, drama or experimental short film.	Problem Solving

Majors

- Major in Animation (Restricted) (MJ0230)
- Major in Live Action (Restricted) (MJ0231)

Awards

Award	Official abbreviation
Bachelor of Screen Production	B ScreenProd

Honours

High performing students may be eligible for entry into the Bachelor of Arts (Honours) course offered at the UC Canberra campus.

Enquiries

Student category	Contact details

Prospective Students	Please telephone: 1800 864 226.
Current and continuing students	Email: UCM.Enquiry@Canberra.edu.au Phone (03) 6564 1648

Download your course guide

Scholarships

Find the scholarship that's the right fit for you

Explore Scholarships

University of Canberra, Bruce ACT 2617 Australia

+61 2 6201 5111

ABN 81 633 873 422

CRICOS 00212K

TEQSA Provider ID: PRV12003 (Australian University)

UC acknowledges the Ngunnawal people, traditional custodians of the lands where Bruce campus is situated. We wish to acknowledge and respect their continuing culture and the contribution they make to the life of Canberra and the region. We also acknowledge all other First Nations Peoples on whose lands we gather.